Leander Hendrikx

I'm currently working as a Development Manager at BlooLoc, overseeing the design, development, and deployment of YooBeeEye while also still doing a bit of development.

GitHub @leanderhendrikx

LinkedIn @leanderhendrikx

Email leanderhendrikx@gmail.com

Phone +32496974893

Get an up-to-date copy PDF



Experience

2022 - present Development Manager - BlooLoc

I lead and mentor a team of software engineers, helping them deliver projects effectively and maintain high-quality work. I focus on setting clear goals, supporting growth, and creating a team environment where engineers can do their best work. I also work with stakeholders to make sure our technical solutions align with business needs, manage priorities, and look for ways to improve how the team works.

2020 - present Software Engineer - BlooLoc

I led the design and development of a 3D mapping solution for large venues, capable of mapping over 100,000 m² unsupervised in just a few hours.

2020 - 2024 Tutor - <u>Bijleshuis</u>

I helped students with software development and project management.

2018 - 2020 Software Engineer @ Guardsquare

I worked on iXGuard and bitGuard, developing reverse-engineering and security tools with C++14/17 and LLVM for macOS and iOS.

2017 - 2018 Software Engineer @ Nobel Biocare

Software engineer for the DTX Suite products. Keywords: Qt, C++

Personal Projects

A mach-O function hooking tool leanderhendrikx/weedless

A Raspberry Pi port of the Adafruit ADS1X15 driver leanderhendrikx/Adafruit ADS1X15 Pi

Competitions

2017 Cyber Security Challenge Belgium Finals: 7th place

2015 Vlaamse Programmeerwedstrijd: 1st place

https://www.vlaamseprogrammeerwedstrijd.be/2015/uitslag/Cat-3.html

2014 Vlaamse Programmeerwedstrijd: 2nd place

https://www.vlaamseprogrammeerwedstrijd.be/2014/uitslag/Cat-3.html

Education

2015-2017 Master of Science (M.Sc., Magna cum laude), Computer Sciene - Vrije Universiteit Brussel

2016-2017 Erasmus+ exchange - Chalmers University of Technology

2012-2015 Bachelor of Science (B.Sc.), Computer Science - Universiteit Hasselt

Publications

Distributed barcode tracking in visual sensor networks

During my masters degree, I had the opportunity to publish and present my work at IEEE Sensors 2017. https://doi.org/10.1109/ICSENS.2017.8234160

A Low-Power Distributed Visual Sensor Network for Real-Time Barcode Localization and Identification

A follow-up paper on 'Distributed barcode tracking in visual sensor networks'. https://doi.org/10.3390/s22041433